# TRACKMAN

## V3 External Video – Post-Game

#### What?

- Post-game clipping application that clips game length video using timestamps from our ball tracking data
- Clips every pitch of the game from each video angle
- Up to 6 different camera angles
- Centerfield
- High Home
- Pitcher 1B
- Pitcher 3B
- Batter 1B
- Batter 3B

#### Who?

- This solution is geared towards Amateur and lower level NCAA customers and possibly MLB customers.
- Premium version will be solution for upper levels of NCAA and MLB customers.

# Why?

- Video is increasingly becoming an essential part of baseball.
  Specifically when it comes to player development, scouting, and player identification.
- There are several companies that specialize in video and who use our ball tracking data as a way to clip videos.
- Keep our customers in the TM ecosystem

## V3 ExVid Use Cases

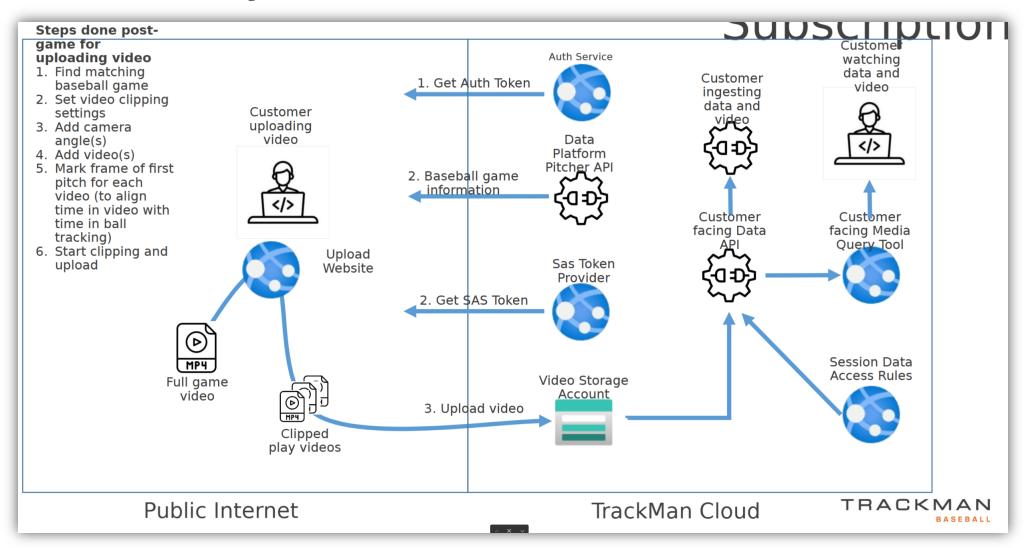
- Current
  - Diamond Solutions Video Package
  - PBR D2C Partnership

- Other
  - Player development, scouting, identification, etc.
  - NCAA camps
  - Amateur events (PG, PBR)

## V3 ExVid – Post-Game Process

- At a high level the following steps are performed by a customer to operate and make use of the External Video Application
  - Customer either manually sets up 6 cameras around the field OR is able to use existing permanent cameras (Trackman is not providing cameras)
  - Customer tags game on a V3 system (Backfield or Stadium)
  - Customer accesses game video via method of their choosing. i.e. For permanent cameras they may have the video files go to a location on their internal network. For cameras that they manually setup, they may have to take an SD card from the camera and download onto their PC.
  - Customer opens up the External Video Application, searches for the game session that was tagged, uploads game video into the app, scrubs the video to select 'clipping moments', and guides the tool through the clipping process
  - Video can then be accessed through the post session API and at a date TBD this video will be available within the MQT.

# V3 ExVid – System Architecture



# V3 ExVid – Video Clip Samples



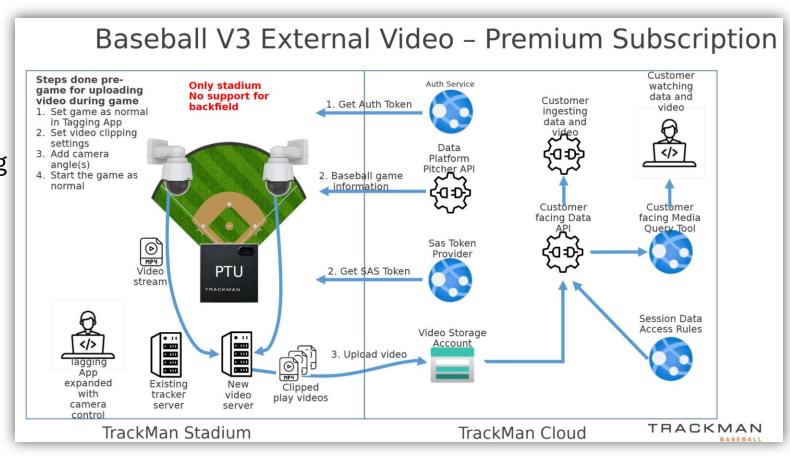




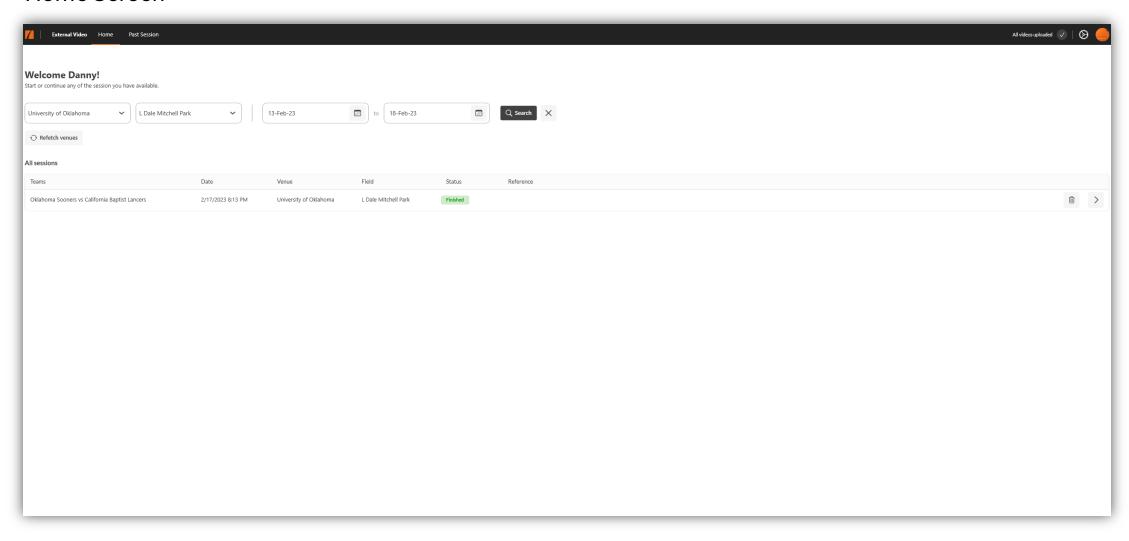
Diamond Solutions -Medellin, Colombia

## V3 ExVid - Future

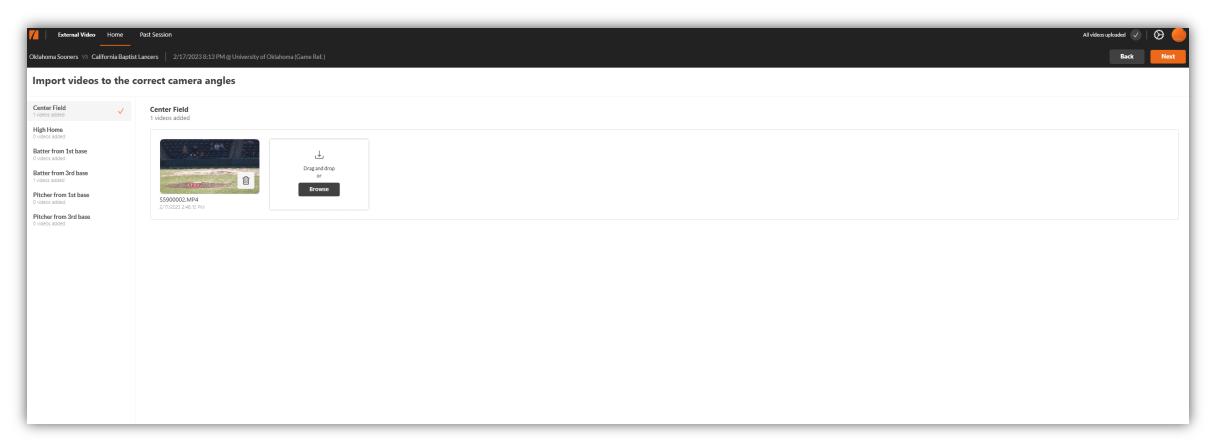
- The future of External Video includes a live in game clipping application that will require minimal user interaction.
- Plans also include a "V3-less" tagging application to allow for very accurate "timestamp/clipping moments" in scenarios where a V3 isn't accessible. (Away teams)
- Enhanced video clip viewing experience through the MQT.



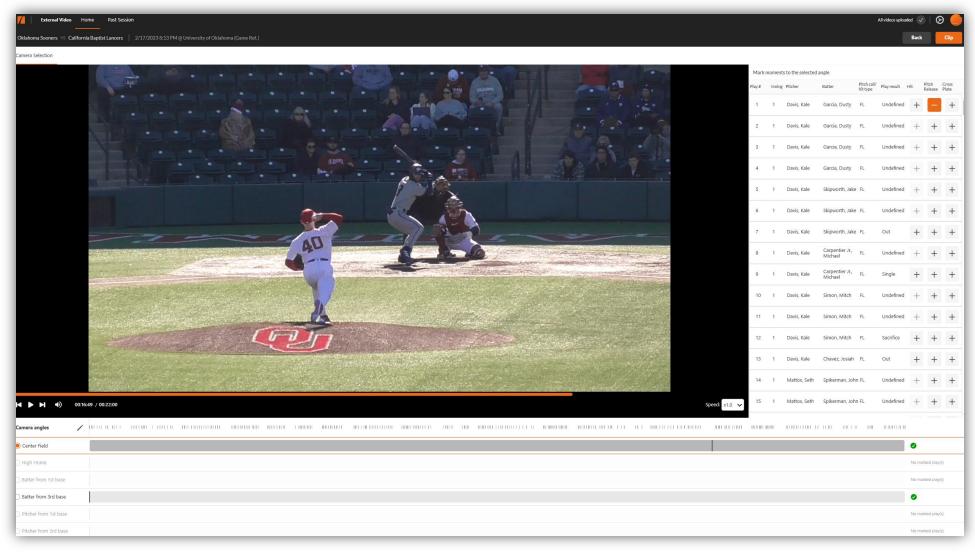
#### Home Screen



#### Game Video Upload Screen



Video Scrubbing Screen



#### Clipping Completion Screen

